<html lang="en">

<head>

<meta charset="utf-8">

<title>FRED-powered chat app</title>

<script src="http://code.jquery.com/jquery-1.11.3.min.js"></script>

<script src="http:///code.jquery.com/jquery-migrate-1.2.1.min.js"></script>

</head>

<body>

<div id="messages"></div>

<!-- Important to configure onsubmit to false to prevent page refresh when pressing the return key -->

<form id="form" onsubmit="return false;">

<input id="text" type="text" onkeypress="return sendText(event)" />

</form>

<script type="text/javascript">

// Open a websocket using FRED.

var publishSocket = new WebSocket("wss://{yourusername}.fred.sensetecnic.com/api/public/messagereceive"); //server receives

var listenSocket = new WebSocket("wss://{yourusername}.fred.sensetecnic.com/api/public/messagepublish"); //server publishes

listenSocket.onmessage = function (event) {

// When receiving a message append a div child to #messages

data = JSON.parse(event.data);

$("#messages").append("<div class='msg sentiment"+data.sentiment+"' >"+data.timestamp+" - "+data.msg+"</div>")

if ($("#messages").children().length > 10 ) { $("#messages :first-child").remove();}

}

function sendText(event) {

if (event.keyCode == 13) { // Only if return key pressed

// Construct object containing the data the server needs.

d = new Date();

var data = {

msg: $("#text").val(),

timestamp: d.getHours() +":"+ d.getMinutes() + ":" + d.getSeconds()

};

publishSocket.send(JSON.stringify(data)); // Send the msg object as a JSON-formatted string.

$("#text").val(""); // Blank the text input element

}

}

</script>

</body>

</html>